2022

GLADSTONE PARK

Year 9 Course Handbook

YEAR 9 COURSE OF STUDY

Students will study seven subjects per semester; six core and one elective

COMPULSORY CORE SUBJECTS - all of the following

Learning Area	Subject
English	English
Health & Physical Education	Physical Education
Humanities	Geography
	History
Italian	Italian & Italian Immersion
Mathematics	Mathematics
Science	Science

ELECTIVE UNITS

Learning Area	Subject
Digital Media	Digital Media (Video, Photography and Animation)
Food Technology	Bakehouse
	World of Foods
Information Technology (Computing)	Game Programming
	Web Application Development
Performing Arts	Actor's Studio
	Dance
	Making Music
Technology	Materials & Systems
	Textiles
Visual Arts	Art
	Clay & 3D Art
	Visual Communication Design

YEAR 9 ELECTIVE INFORMATION

- This booklet contains information about the Year 9 electives available at Gladstone Park Secondary College.
- Decisions regarding electives should be thoroughly considered and be based on what you enjoy doing and what you can do well.
- Don't base your choices on what your friends are doing. Choosing the same electives will not necessarily mean that you will be in the same class.

ELECTIVE CHOICES

PLEASE NOTE:
Every effort will be made to allocate students to their preferred electives. A number of factors can result in students not getting into their first choice:
- Insufficient number of students to run elective.
- Too many students to run sufficient multiple classes.
- The availability of staff and specialist rooms.
- Timetable constraints.

The electives that students do in Year 9 have no effect on their choices for Year 10 or VCE

SUBJECT CHARGES (ELECTIVES)
PARENTS AND STUDENTS PLEASE NOTE:

Due to the expense of materials for some elective subjects, there is a materials charge per student per subject. These are stated under each specific subject description. This may be used for materials like food, ink, glue, paper or fabrics.

This charge is to be paid to the General Office after confirmation of provisional enrolment in the subject. School Council has directed that only students who have paid the materials charge will be enrolled in these subjects. Enrolment confirmation will only occur after this payment is made.

Please note that the material charges printed in this handbook are correct at the time of printing however, may be subject to change.

DIGITAL MEDIA

DIGITAL MEDIA (VIDEO, PHOTOGRAPHY AND ANIMATION)

In this unit, students are introduced to media technologies and how they function. Students will study a range of media forms including video, photography and animation. They will become familiar with these technologies, including the use of equipment: DSLR cameras, LED lights and microphones, as well as software:

- Adobe Photoshop (Photography)
- Adobe Premiere Pro (Video)
- Adobe Animate (Animation)

Assessment
Students are required to complete a series of practical tasks. This will include a short video production (short film), an animated production, and a photographic series. These tasks will require students to plan out multimedia productions from pre-production (planning), to production (shooting) and post-production (editing).

FOOD TECHNOLOGY

In Year 9 Food Technology students will further expand their skills developed in Year 8 while also gaining better understanding of the practical and theory elements involved in Food Technology. The two subject options offered at Year 9 allow for students to undertake the study of food technology for the entire year if they choose and timetabling allows. Students will continue to focus on the development of key life skills such as teamwork, time management and organisation.

BAKEHOUSE

This semester based subject will develop basic skills established in Year 8 and will introduce students to the world of baking. Students will focus on the ingredients, equipment and techniques required to create fabulous baked savoury and sweet treats. This course will guide students through the wonderful but sometimes daunting world of baking with ease.

WORLD OF FOODS

In this semester based subject students will continue to develop and build on skills established in Year 8. Focusing on international foods, students will investigate and research various different cuisines from around the world. Students will be involved in the selection, preparation and evaluation of food items and recipes from a wide variety of cultures along with undertaking practical activities involving cooking and sensory analysis.

> *PARENTS AND STUDENTS PLEASE NOTE:*
>
> *Materials charge*
>
> *Bakehouse $80.00*
>
> *World of Foods $80.00*

INFORMATION TECHNOLOGY (COMPUTING)

GAME PROGRAMMING

In this unit, students are introduced to the game development life cycle. Students partake in designing, developing and testing of games. Students become familiar with the Scratch* game programming environment, learning different aspects of coding and logic through a series of learning activities and demonstrations.

*Scratch Programming Environment is available for free online.

Assessment:
Students are required to complete a series of activities to hone their programming skills. In the main assessment, students design and implement a simple single player game. The task requires students to document their designs, analyse their code and assess the quality of their game through various forms of testing.

WEB APPLICATION DEVELOPMENT

In this unit, students will design and develop web applications using a variety of tools and software. Students investigate a variety of websites and applications, examining style, formats and conventions. Students will develop a series of products that incorporate a number of functions evident in the development life cycle.

Assessment:
Students will be required to undertake a number of learning activities that will assist them to develop skills in design and development of web products. Students will be required to produce a series of products and applications that show evidence of the design and development life cycle.

PERFORMING ARTS

ACTOR'S STUDIO

Studies in Actor's Studio will equip students with knowledge, skills and confidence to communicate as individuals and collaboratively in social and work-related contexts. There isn't an occupation on the planet that doesn't benefit from a background in drama. During Year 9, students work towards their ability to:

- develop and sustain different roles and characters to realise dramatic intentions and engage audiences
- perform devised and scripted drama in different forms, styles and performance spaces
- plan, direct, produce, rehearse and refine performances
- select and use the elements of drama, narrative and structure in directing and acting and apply stagecraft
- use performance and expressive skills to convey dramatic action and meaning
- analyse the elements of drama, forms and performance styles and evaluate meaning and aesthetic effect in drama they devise, interpret, perform and view
- use experiences of drama practices from different cultures, places and times to evaluate drama

DANCE

Dance is the language of movement. It is the realisation of the body's potential as an instrument of expression. Throughout history and in different cultures, people have explored the dancer's ability to communicate and give expression to social and personal experience. The study of dance provides the opportunity to explore the potential of movement as a medium of creative expression through practical and theoretical approaches. During Year 9, students work towards their ability to:

- choreograph dances by manipulating and combining the elements of dance, choreographic devices, and form and production elements to communicate their choreographic intent
- choreograph, rehearse and perform dances, demonstrating safe dance practice and technical and expressive skills appropriate to the style and genre
- analyse choreographers' use of the elements of dance, choreographic devices, and form and production elements to communicate choreographic intent in dances they make, perform and view
- evaluate the impact of dance from different cultures, times and locations

MAKING MUSIC

Music is an integral part of all cultures from the earliest of times, expressing and reflecting human experience. Music learning requires students' active engagement in the practices of listening, performing and composing. An education in Music encourages the ability to coordinate both creative and critical thinking skills to achieve set goals. During Year 9, students work towards their ability to:

- interpret, rehearse and perform solo and ensemble repertoire in a range of forms and styles
- demonstrate a developing personal voice and technical control, expression and stylistic understanding
- use general listening and specific aural skills to enhance their performances and use knowledge of the elements of music, style and notation to compose, document and share their music
- aurally and visually analyse works and performances of different styles
- evaluate the use of elements of music and defining characteristics from different musical styles
- use their understanding of music making in different cultures, times and places to inform and shape their interpretations, performances and compositions

TECHNOLOGY

MATERIALS AND SYSTEMS

Students work safely with a range of tools and equipment, materials, components and processes to design and produce projects such as the footstool, pot plant holder, bird box and a selection of electronics projects.

Assessment:
- Practical work
- Assignments
- IT skills (use of Google sketch up)
- Theory covered throughout the semester

TEXTILES

Students learn various ways to dye and print fabric, t-shirt alteration, and fashion illustration and design. The course develops existing skills and introduces new ones designed to increase students' knowledge and technical ability with fabrics and fibres. Students will become confident in sewing machine techniques, in preparation for Year 10 and beyond.

Assessment:
Students will design and manufacture a t-shirt and a printed bag or cushion. Students will investigate and report upon aspects of the textile industry.

PARENTS AND STUDENTS PLEASE NOTE:
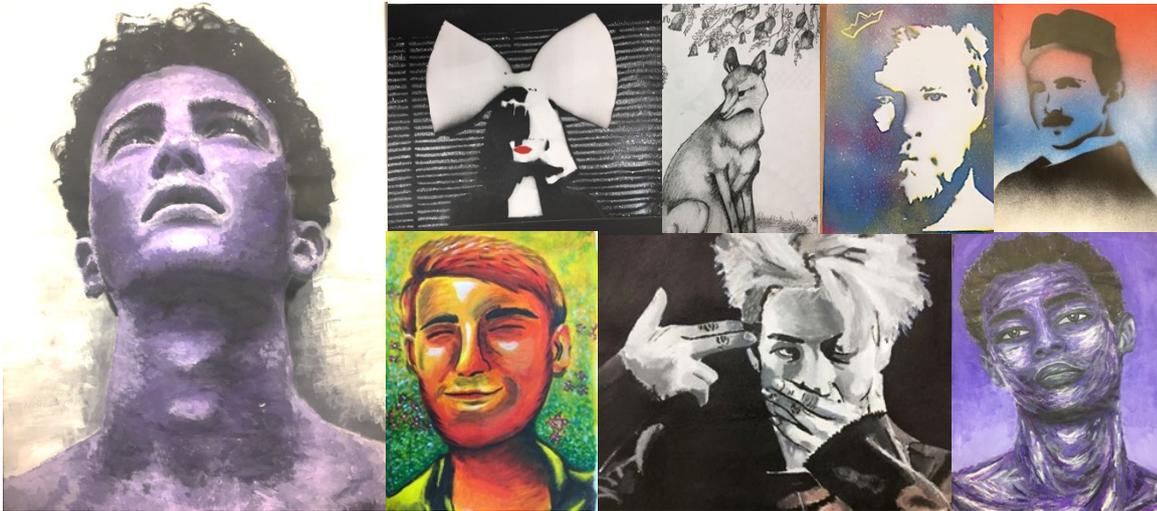
Materials charge

Materials and Systems $25.00

Textiles $30.00

VISUAL ARTS

ART

Students take their interest in Art to the next level: exploring Expressionism and creating their own expressionistic artworks, via painting or mixed media. Students investigate stencilling with IronLak aerosols, and the physiognomy and moods within Expressionist portraits with paint and pastels. Students develop their understanding of Appropriation in pop culture through creating their own mixed media artwork. Students also deepen their critical and analytical skills, as well as their cultural and historical understanding of art, artists and their influence on the world.

CLAY & 3D ART

This course aims to give students a working knowledge of processes in three dimensional art, including hand-building and finishing techniques in clay, wire, cardboard and Plaster of Paris. Students will explore sculptural ceramics with a particular emphasis on form and volume. Students gain an appreciation of the tactile nature of 3D materials and will develop and realise their ideas. Students will also look to the work of famous artists who use both modern and traditional techniques for creative inspiration.

VISUAL ARTS

VISUAL COMMUNICATION DESIGN

Students experiment and extend skills and techniques by exploring different media, methods and materials, including Posca Markers and IronLak aerosols, culminating in the design and execution of their own skateboard deck. Technical drawing skills are expanded and developed as students create interior designs using computer software, and design and execute a rendered technical drawing of a portable stereo/boombox. Cultural and historical influences on how and what we as a society design and why, are investigated and analysed.

PARENTS AND STUDENTS PLEASE NOTE:

Materials charge

Visual Communication Design $15.00